

**catalog**

**COLLABORATORS**

	<i>TITLE :</i> catalog		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		October 9, 2022	

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

---

# Contents

<b>1</b>	<b>catalog</b>	<b>1</b>
1.1	catalog.doc . . . . .	1
1.2	catalog.m/--overview-- . . . . .	1
1.3	catalog.m/def . . . . .	2
1.4	catalog.m/end . . . . .	3
1.5	catalog.m/get . . . . .	3
1.6	catalog.m/open . . . . .	3

---

# Chapter 1

## catalog

### 1.1 catalog.doc

```
--overview--  
  
def()  
  
end()  
  
get()  
  
open()
```

### 1.2 catalog.m/--overview--

#### PURPOSE

To act as the base class for localized ID/string pairs.

#### OVERVIEW

The locale library contains a mechanism for isolating textual strings in program code (such as "OK", "Please select file" and other strings for the benefit of the user) and allowing for them to be changed externally from the program, while still holding 'default' copies of the strings in the program core. This creates the opportunity to have 'localized' strings.

The default mechanism for this is with two 'catalog' files, Bla.cd and Bla.ct, where the .cd file is the catalog of 'descriptors' and the .ct file is a catalog of translations for a specific language.

The .cd file contains your original text strings, and an uppercase identifier for each of them. Example:

```
MSG_OPEN_FILE (//)  
Open file...
```

The identifier is translated into a numerical ID, and using the

---

'const' / 'define' feature of most programming languages, the ID name is associated with that unique numerical value.

When you wish to use a string in your program, you would get it from a function taking the ID and returning the string.

```
filereq('Open file...')
BECOMES
filereq(get(MSG_OPEN_FILE))
```

What the `catalog_obj` does is represent the catalog as an object, thereby allowing you easy use of multiple catalogs, and using even single catalogs very easily. The general mechanism for actually using catalogs is to subclass the bare catalog object and set up default preset values - catalog name, builtin strings, language of builtin strings, and possibly version.

#### EXAMPLE

See the included example files showing a localised 'helloworld'.

A FlexCat '.sd' file, included and used by the example, can be used for automatic generation of compiled catalog modules from .cd files.

## 1.3 catalog.m/def

#### NAME

`catalog_obj.def()` -- Set up the default strings block.

#### SYNOPSIS

```
def(block:PTR TO LONG)
```

#### FUNCTION

Set the catalog's block of default strings. This is best kept as a static list with constants and static strings in it - the catalog neither copies the strings nor the block into its own memory, it uses the block and strings direct from whatever you pass it.

#### INPUTS

`block` - a list containing ID/string pairs, see the example below.

#### EXAMPLE

```
CONST MSG_HELLO=100, MSG_BYE=101
catalog.def([
  MSG_HELLO, 'Hello',
  MSG_BYE, 'Bye'
])
```

#### NOTE

The block `_must_` be terminated with a long containing NIL. Amiga E does this automatically when you use the list operator, but not when you use the builtin-assembler 'LONG' directive, or magic a list up yourself.

In other words, just use this as shown and you'll be fine.

---

SEE ALSO

`get()`

## 1.4 catalog.m/end

NAME

`catalog_obj.end()` -- Destructor.

SYNOPSIS

`end()`

FUNCTION

Frees resources used by an instance of the `catalog_obj` class.

## 1.5 catalog.m/get

NAME

`catalog_obj.get()` -- Get a localized message string.

SYNOPSIS

`string := get(id)`

FUNCTION

Attempts to retrieve a string from the opened catalog with the requested ID value. If not in the catalog, it will look for it in the block of default strings. If not there either, it will return `NIL`.

INPUTS

`id` - the ID value associated with the required string.

RESULT

`string` - the requested string, possibly translated, or `NIL` if there is no such string available.

## 1.6 catalog.m/open

NAME

`catalog_obj.open()` -- Constructor.

SYNOPSIS

`open(catalog, language, locale:PTR TO locale)`

FUNCTION

Creates an instance of the `catalog` class. Opens the locale library and appropriate translations of the catalog as necessary.

---

As no minimum level of allocations are necessary to operate correctly, this constructor throws no exceptions.

Apart from calling this constructor, you should also call

```
def()
```

```
to
```

set up default strings before starting to call

```
get()
```

```
.
```

#### INPUTS

`catalog` - The name of the catalog containing your strings, for example 'helloworld.catalog'. Must not be NIL.

`language` - A string representing the name of the language of the default strings you supply - for example, 'français' or 'deutsch'. If the language of the defaults strings is 'english', you can pass NIL instead.

`locale` - If you are using a particular locale structure from `OpenLocale()`, you may pass this in to affect the opening and parsing of the catalog. If you just want to use the default locale (user's preference) then simply pass NIL.

#### SEE ALSO

`locale.library/OpenCatalog()`,  
`def()`

---